



Approved Education Panels Denver Comic Con 2016

Thank you for your participation in Denver Comic Con!

Included below is a **comprehensive list*** of **educational conference sessions and panels** available to Denver Comic Con attendees. These sessions span all educational interests and topics related to pop culture, including comics, graphic novels, history, pedagogy, TV/film, literacy, and plenty more.



All sessions are 45-50 minutes

Please note that panel times and locations are subject to change. We strongly recommend you pick up a Souvenir and paper program in order to see full panel descriptions and to make use of the maps. We also recommend that you download the [Pop Culture Classroom App](#) in order to create a schedule of panels to attend and receive advance reminders about events and activities, as well as stay updated on any scheduling changes that may occur.

*This list is not available in the online/printed program schedule or the App.





ART

Friday, 6/17	<u>Session Title</u>	<u>Start Time</u>	<u>Room #</u>
	The Importance of Community in Art	10:30	402
	Creating Fantastical Creatures w/ Heather Carr & Danae Fidler	11:45	402
	How Concept Artists Create Sci-Fi Images - Art Institute	1:00	601
	Creature Draw-Along w/ Terryl Copic Workshop	2:15	402
	iPad Pro as Your Illustration Work Station w/ Will Terry	4:45	402
	Drawing with MANGA U	6:00	402

Saturday, 6/18	<u>Session Title</u>	<u>Start Time</u>	<u>Room #</u>
	Drawing for Young Artists	10:30	402
	Creating Fantastical Creatures w/ Heather Carr & Danae Fidler	11:45	402
	Drawing with MANGA U	1:00	402
	Drawing Robots and Machinery w/ Jake Parker	2:15	402
	Developing the Artist Process Workshop w/ Copic & Terryl	3:30	402

Sunday, 6/19	<u>Session Title</u>	<u>Start Time</u>	<u>Room #</u>
	Creating Fantastical Creatures w/ Heather Carr & Danae Fidler	11:45	402
	Let's Draw! Workshop w/ Terryl & Copic	1:00	402
	Drawing with Red Team Go	2:15	402
	Art of the Colorist	2:45	401
	Drawing with MANGA U	4:45	402





COSPLAY

Friday, 6/17	<u>Session Title</u>	<u>Start Time</u>	<u>Room #</u>
	Wigs: Starting at the Beginning	10:30	501
	How to Shoot Cinema Quality Cosplay Photographs	11:45	501
	Building a Costume with Composite Materials	1:00	501
	Library Teens: Cosplay Without Breaking the Bank	1:00	302
	A Crash Course on Costume Contests	2:15	501
	Cosplaying as a Couple	3:30	501
	Sourcing, Scrambling, and (Sort of) Sewing	4:45	501
	Cosplay Fabric Selection	6:00	501
	Causeplay: Cosplay for a Cause	7:15	501

Saturday, 6/18	<u>Session Title</u>	<u>Start Time</u>	<u>Room #</u>
	Character Acting While Cosplay	10:30	501
	Lighting Up Your Cosplays	11:45	501
	The Basics of Advanced Wig Styling	1:00	501
	3D Printed and Laser Built Props	2:15	501
	The Care and Feeding of Your Cosplays	3:30	501
	Cosplay Armor and Prop Construction with Award-winning (Warcraft) costume builder Steven K Smith	4:00	607
	Corsets for Cosplay	4:45	501

Sunday, 6/19	<u>Session Title</u>	<u>Start Time</u>	<u>Room #</u>
	Cosplaying with Kids and Families	10:30	501
	Crossplay, Genderbending, and the Art of Cross-Gender Costumes	11:45	501
	Cosplay through Dance Movement Therapy Goggles	1:00	501
	Electrifying your Photography with Light Painting	2:15	501
	3D Printing for Cosplay	3:30	501





DIVERSITY/GENDER ISSUES

Friday, 6/17	<u>Session Title</u>	<u>Start Time</u>	<u>Room #</u>
	Women Working in the Comics & Animation Industry Today	10:30	Xfinity Stage
	Girls are Heroes of their Own Stories	2:15	605
	Women in Game Design: Empowering Young Artists & Designers - Art Institute	2:15	601
	Damsels not in Distress	4:00	502/503
	LGBT Comics You Should Be Reading	5:15	401
	A is for Appropriation: Avoiding Stereotypes and Misrepresentations of Indigenous Characters	5:15	303
	Ambiguously Gay Panel: Adding Diversity to your Comic	6:00	605
	A Super-Heroine's Powers are not Based on Her Cup Size	6:30	401
	DPL: Diversity in Sci-Fi, Fantasy & Comics (and why it matters)	6:30	303

Saturday, 6/18	<u>Session Title</u>	<u>Start Time</u>	<u>Room #</u>
	Genderbend It! In writing	11:00	502/503
	Comic Nerds of Color: We're Everywhere	12:15	303
	When Fandom and Literature Collide: Gender Roles in Popular Culture and Their Implications for the K-16 English and Literature Class	1:30	301
	How Comics are Focusing on Women Characters to Encourage Female Readership	2:45	303
	Empowering Women Through fandom	5:15	303
	Faith & Pop Culture	6:30	303





Sunday, 6/19	<u>Session Title</u>	<u>Start Time</u>	<u>Room #</u>
	Widows, Witches, Women: Female Representation in Pop Culture	10:30	301
	DPL: LGBTQ from Margins to Mainstream - What Equality in Comics and Media Really Looks Like	10:30	605
	Womanthology - the Comics & Creators	11:00	607
	Diversity in SciFi and Fantasy Literature	1:00	506/507
	Disney Princesses: The Good, the Bad, and the Pretty	1:00	605
	Miss Representation: Lost Female Voices in Pop Culture	1:30	301
	Muppets & Feminism	2:15	605
	The Secret History of LGBTQ Comics in the Mainstream	4:00	401

FILM/TELEVISION

Friday, 6/17	<u>Session Title</u>	<u>Start Time</u>	<u>Room #</u>
	Working with Movie to Licensed Property Comics	11:00	401
	What Does a Producer Really Do, Anyway?	11:00	505
	Star Trek Art Department - Starship Creations	12:15	505
	The Importance of the Theater Experience	1:30	505
	Sounds of Star Wars	2:45	403/404
	Psycho - The Making of an American Thriller Classic	2:45	505
	Independent Filmmaking	4:00	505
	Cameo Appearances: Race and Politics in Film	4:30	301
	Techniques in 2D and Stop-Motion Animation	5:15	505
	The Screenwriting Process	5:15	502/503
Denver Film Society Young Filmmakers' Workshop	6:20	505	





Saturday, 6/18	<u>Session Title</u>	<u>Start Time</u>	<u>Room #</u>
	Creating the Hillywood Show	10:30	605
	Colorado Film School Shorts Showcase	10:30	504
	The Death of the Hero's Journey	11:45	504
	Star Trek's 50th - Behind the Camera	12:15	505
	Reel Heroes Coming Attractions	1:00	504
	Sound Design and Scoring in J.J. Abrams' Star Trek Films	1:30	403/404
	Cirque du Soleil - Designing Costumes from Film to Live Performance	2:45	603
	Getting a Show from Someone's Head to Someone Else's TV	2:45	505
	Concept Artist and Industrial Designer Roles in Epic Sci-Fi Movies - Art Institute	5:15	505
	Axanar	6:15	708-712
	The Bechdel Test	6:20	505

Sunday, 6/19	<u>Session Title</u>	<u>Start Time</u>	<u>Room #</u>
	The Fight Is the Story	11:00	505
	Launching Your Superhero on Screen	11:45	504
	Behind The Scenes w/Vfx Guru Steve Wright - Art Institute	1:00	504
	Getting a Show from Someone's Head to EVERYONE Else's TV - Part II	1:30	505
	The making of ANIMATION	2:15	504
	Star Trek Art Department - with Designers from TV and Movies	2:45	505
	What Does a Star Wars Visual Effects Master do Anyway? (With Bruce Logan)	2:45	603
	Creating Visual Effects for Blockbuster Movies - From Jumanji through Deadpool - Art Institute	3:30	504





GAMING & TECHNOLOGY

Friday, 6/17	<u>Session Title</u>	<u>Start Time</u>	<u>Room #</u>
	Creating Virtual Reality Comics (RMCAD)	11:00	703
	Virtual Reality Gaming with Fourth Axis (RMCAD)	12:15	703
	Denver Open Media & PCC Present: Superhero Shorts! (Comics and Digital Storytelling)	14:45	703
	Create a Simple Video Game in 30 minutes w/ Unity Game Engine - Art Institute	16:00	703
	How to Design Video Games and Get into the Game Design Field	17:15	703

Saturday, 6/18	<u>Session Title</u>	<u>Start Time</u>	<u>Room #</u>
	Producing Indie Board Game w Nerdologues	11:00	703
	DIY Tabletop Game Design	12:15	703
	Droids and Robotics	1:30	703
	Crossing the Digital Divide: Tapping the Power of Tabletop Games	2:45	703
	Sketchup for Art & Games	4:00	703
Mobile Game Development - Art Institute	5:15	703	

Sunday, 6/19	<u>Session Title</u>	<u>Start Time</u>	<u>Room #</u>
	Lake Intl Middle Sch-Comic creation with computer programming	11:00	703
	Sketchup for Makers	12:15	703
	How to Start Your Own Droid Build	1:30	703
	8bit Kingdom/ beatitudes	2:45	703
	Virtual Reality & Interactive Experience, Collaborative Work - Art Institute	4:00	703
PRE-VIZ from Idea to Animatic - Art Institute	4:00	505	





SCIENCE

Friday, 6/17	<u>Session Title</u>	<u>Start Time</u>	<u>Room #</u>
	NASA - Futurama: Learning Science with Fry and the Gang	10:30	601
	NASA - Women in Science	11:45	601
	Science of Exoplanets	1:30	603
	NASA - What would superheros look like on other worlds?	3:30	601
	NASA - Sci-fi or Exoplanet? How do Newly Discovered Worlds Compare to Those We've Imagined?	4:45	601
	Real Science of Zombies	5:15	603

Saturday, 6/18	<u>Session Title</u>	<u>Start Time</u>	<u>Room #</u>
	NASA - Was Pluto more awesome in scifi or reality?	10:30	601
	NASA - Science & Tech of "The Martian"	11:45	601
	Science of Seti	12:15	603
	Is Pluto a Planet?	1:30	603
	NASA - Scientists or Storyteller	3:30	601
What Scientists Learned from Jurassic Park	5:15	603	

Sunday, 6/19	<u>Session Title</u>	<u>Start Time</u>	<u>Room #</u>
	NASA - Science of Star Wars	10:30	601
	NASA - When Worlds Collide!	11:45	601
	NASA - Is there life on Saturn's Moons?	2:15	601





TEACHING/PEDAGOGY

Friday, 6/17	<u>Session Title</u>	<u>Start Time</u>	<u>Room #</u>
	How Educators and Librarians Can Collaborate to use Comics in the Class	10:30	302
	Modes of Representation and the Political Potential of Comic Books	10:30	301
	Content Literacy: Teaching STEM with Comics	11:00	303
	How to Create a Comic Book: Library Teens Did and So Can You!	11:45	302
	From Aquaman to Zatanna: Comics in the Class	12:00	301
	Pop Culture Class Presents	12:15	303
	Comic Book Layout for Artists and Teachers	1:00	402
	Storytelling Through Comics	1:30	303
	Creating Comics as Part of a Literacy Curriculum	2:45	303
	Kids <3 Reading - Books for Children	2:45	502/503
	Teens Go Beyond the Covers: Exploring Online Book Communities	3:30	302
	Game On - Intro Pilot Program	3:30	605
	DPL: It's a Real Book, I Promise!: Best New Graphic Novels for Kids	4:00	303
	Comics and New Literacy: Exploring Class Innovations	4:45	302
Educator Networking Session	6:00	302	

Saturday, 6/18	<u>Session Title</u>	<u>Start Time</u>	<u>Room #</u>
	Growing Up Geek: Nerd Parents Raising Nerdy Offspring	10:30	302
	Not Waiting for Superman: Comics, Equity, and Class Pedagogy	10:30	301
	Facilitating a Creature Design Workshop	11:00	303
	If You Give an Inmate a Comic: DCC LEADs WITH COMICS	11:45	302
	Fears and Desires: Explorations of the Monstrous Other	12:00	301





Saturday, 6/18	and Its Integration into High School and University Pedagogy		
	Assembling Your "Nerd Herd:" Creating a Safe Space for Students in Your School	1:00	302
	Cosplay in the Class	1:30	303
	Points of Articulation: A Panel on the Manufacture and Collectability of Action Figures	2:15	302
	The Non-Fiction Narrative: Discovering the Power of Non-Fiction Comics/Graphic Novels In the Class	3:30	302
	Drawing Instruction for Language Development	4:00	303
	Tabletop Gaming in the Class	4:45	302
	Using Comics for Second Language Acquisition	6:00	302

	<u>Session Title</u>	<u>Start Time</u>	<u>Room #</u>
Sunday, 6/19	Using Role-Playing Games to Teach Reading and Writing	10:30	302
	Copic Markers in the Classroom – For Any Teacher!	11:00	303
	Learn the ABCs of Japanese	11:45	605
	Comic Heroes Inspiring 21st Century Learners	11:45	302
	Tricksters & Treats: The Best Indigenous Represe	12:15	303
	Pop Culture Pedagogy: Engaging in Creative Practices in the Class	1:00	302
	Facilitating a Character Design Workshop	1:30	303
	Using Trading Card Games to Teach The Human Body	2:15	302
	IndigeNerd: The Rise of Tribal Nerd Culture	2:45	303
	Horror in the Class: Scary Stuff and Why You Should Teach It	3:30	605
	Teaching WWII with Games and Comics in the Modern Class	3:30	302
	#DrawingIsSimple	4:00	303
	How My Toddler Taught My College Students to Write with LEGOs	4:45	302





WRITING/LITERATURE

Friday, 6/17	<u>Session Title</u>	<u>Start Time</u>	<u>Room #</u>
	Lost (and Stressed) in Space: Addressing Mental Health in SF/F	10:30	506/507
	Writing Humor in SF/F Literature	11:00	502/503
	Revisiting Neverland - YA Lit, Fairy Tales, and Gender Roles	11:45	506/507
	Anyone Can Write a Novel: This Means You!	12:15	502/503
	What's the Fascination with the Living Dead?	12:15	403/404
	Writing Star Trek	1:00	506/507
	Cultivating Your Author Creative Community	1:30	502/503
	Ask a Literary Agent!	2:15	506/507
	Fantasy vs Sci Fi: Drawing the line in Fiction?	3:30	506/507
	Writing Characters That Don't Conform	4:45	506/507
	Overcoming Your Creative Fears in Writing	6:00	506/507
	Putting the Apocalypse in Post-Apocalyptic Stories	6:30	502/503

Saturday, 6/18	<u>Session Title</u>	<u>Start Time</u>	<u>Room #</u>
	Homage: The Impact of SciFi Pop Culture on Writing	10:30	506/507
	So you want to write nerd poetry	11:45	506/507
	YARABYA: Young Adult Reader's Advisory By Young Adults	12:15	502/503
	The Writing Process of Best Sellers	1:00	506/507
	Self-Publishing: Is It For You?	1:30	502/503
	The Art of the Complex Villain	2:15	506/507
	Steampunk: Beyond Gears and Cogs	2:45	502/503
	SF Literature and Futurism	3:30	506/507
	Monsters, Not Just for Horror Anymore	4:00	502/503
	Can't We Get Along? Cultural Exchange vs Appropriation in Writing	4:45	506/507
	A Galaxy Far, Far Away: Writing Space Opera	5:15	502/503





Saturday, 6/18	Fan Fiction - The Real Extended Universe	6:00	506/507
	The Role of Religion in SF/F	6:30	502/503

	<u>Session Title</u>	<u>Start Time</u>	<u>Room #</u>
	Sunday, 6/19	World Building w/ C.L. Wilson	10:30
Writing Star Wars		10:30	506/507
Twisted Fairy Tales in Media Today		11:00	502/503
Metaphor and Philosophy in Buffy the Vampire Slayer		11:00	403/404
Let History Be your Guide: Letting History Inspire your Novel		11:45	506/507
Dealing with Discouragement in Writing & Publishing		12:15	502/503
The Best Writing Advice I Was Ever Given		1:30	502/503
Why We Write Short Fiction		2:15	506/507
Collaborative Writing and Self-Publishing as a Team with the Ladies of Lily Cahill		2:45	502/503
Beyond Panel Borders: New Perspectives on Comics Scholarship		3:00	301
Verisimilitude and Violence in Writing		3:30	506/507
Fearless - A Fantasy for Mid-Grade Readers		4:00	502/503
The Story Comes in Four Colors: Adapting Texts into Comics		4:30	301
Writing is Revising - Editorial Do's & Don'ts		4:45	506/507

